

Year 4 Curriculum Plan

At Peak Tor Federation we offer a broad and balanced curriculum with strong cross curricular links. Our curriculum builds on the knowledge, understanding and skills of our pupils as they move through the school and fulfills the statutory requirements of the 2014 National Curriculum.

Our curriculum is carefully designed to meet the needs of all our pupils; their personal development is valued as highly as their academic progress. As a result our pupils are well equipped for the next stage in their education and make a positive contribution to our school, their local communities and the wider world.



READING

Decoding

- apply their growing knowledge of root words, prefixes and suffixes, both to read aloud and to understand the meaning of new words they meet
- read further exception words, noting the unusual correspondences between spelling and sound, and where these occur in the word

Range of Reading

- listening to and discussing a wide range of fiction, poetry, plays, non-fiction and reference books or textbooks
- · reading books that are structured in different ways and reading for a range of purposes

Familiarity with Texts

- increasing their familiarity with a wide range of books, including fairy stories, myths and legends, and retelling some of these orally
- · identifying themes and conventions in a wide range of books

Poetry and Performance

- preparing poems and play scripts to read aloud and to perform, showing understanding through intonation, tone, volume and action
- · recognising some different forms of poetry

Word Meanings

· using dictionaries to check the meaning of words that they have read

Understanding

- checking that the text makes sense to them, discussing their understanding and explaining the meaning of words in context
- *asking questions to improve their understanding of a text
- *identifying main ideas drawn from more than one paragraph and summarising these



ENGLISH

Inference

• drawing inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence

Prediction

· predicting what might happen from details stated and implied

Authorial Intent

- · discussing words and phrases that capture the reader's interest and imagination
- identifying how language, structure, and presentation contribute to meaning

Non-fiction

· retrieve and record information from non-fiction

Discussing Reading

• participate in discussion about both books that are read to them and those they can read for themselves, taking turns and listening to what others say

WRITING

Phonic and whole word spelling

- · spell further homophones
- spell words that are often misspelt (Appendix 1)

Other Word Building Spelling

- · use further prefixes and suffixes and understand how to add them
- place the possessive apostrophe accurately in words with regular plurals and in words with irregular plurals
- use the first 2 or 3 letters of a word to check its spelling in a dictionary



Transcription

• write from memory simple sentences dictated by the teacher that include words using the GPCs and common exception words taught so far.

Handwriting

- use the diagonal and horizontal strokes that are needed to join letters and understand which letters, when adjacent to one another, are best left unjoined
- · increase the legibility, consistency and quality of their handwriting

Contexts for Writing

• discussing writing similar to that which they are planning to write in order to understand and learn from its structure, vocabulary and grammar

Planning Writing

- · discussing and recording ideas
- composing and rehearsing sentences orally (including dialogue), progressively building a varied and rich vocabulary and an increasing range of sentence structures

Drafting Writing

- · organising paragraphs around a theme
- · in narratives, creating settings, characters and plot
- in non-narrative material, using simple organisational devices (headings & subheadings)

Editing Writing

- · assessing the effectiveness of their own and others' writing and suggesting improvements
- proposing changes to grammar and vocabulary to improve consistency, including the accurate use of pronouns in sentences
- · proofread for spelling and punctuation errors



Performing Writing

• read their own writing aloud, to a group or the whole class, using appropriate intonation and controlling the tone and volume so that the meaning is clear.

Vocabulary

- extending the range of sentences with more than one clause by using a wider range of conjunctions, including when, if, because, although
- · choosing nouns or pronouns appropriately for clarity and cohesion and to avoid repetition
- using conjunctions, adverbs and prepositions to express time and cause (and place)

GRAMMAR

- · using fronted adverbials
- · difference between plural and possessive -s
- Standard English verb inflections (I did vs I done)
- · extended noun phrases, including with prepositions
- · appropriate choice of pronoun or noun to create cohesion

PUNCTUATION

- · using commas after fronted adverbials
- · indicating possession by using the possessive apostrophe with singular and plural nouns
- using and punctuating direct speech (including punctuation within and surrounding inverted commas)

Grammatical Terminology

determiner, pronoun, possessive pronoun,

adverbial



SPEAKING AND LISTENING

To listen carefully and understand

- · Engage in discussions, making relevant points.
- Ask for specific additional information to clarify.

To develop a wide and subject-specific vocabulary

- Use interesting adjectives, adverbial phrases and expanded noun phrases in discussion.
- · Use vocabulary that is appropriate to the topic being discussed or the audience that is listening.

To speak with clarity and confidence

- Use a mixture of sentence lengths to add interest to discussions and explanations.
- Use intonation to emphasise grammar and punctuation when reading aloud.
- Explain a project or concept to a group of peers.
- · Explain and develop ideas across the curriculum.
- · Reflect on the effectiveness of the explanation.

To present stories with structure

To present stories with structure

- · Bring stories to life with expression and intonation.
- Respond appropriately when in role including basic improvisation.

To hold conversations and debates

- Make relevant comments or ask questions in a discussion or a debate.
- · Seek clarification by actively seeking to understand others' points of view.
- Respectfully challenge opinions or points, offering an alternative.
- Vary language between formal and informal according to the situation.



NUMBER AND PLACE VALUE

- · Count in multiples of 6, 7, 9, 25 and 1000.
- · Find 1000 more or less than a given number.
- · Count backwards through zero to include negative numbers.
- · Recognise the place value of each digit in a four-digit number (THTU, HTU, TU, and U).
- · Order and compare numbers beyond 1000.
- · Identify, represent and estimate numbers using different representations.
- · Round any number to the nearest 10, 100 or 1000.
- · Solve number and practical problems that involve all of the above and with increasingly large positive numbers.
- \cdot Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.

ADDITION AND SUBTRACTION

- · Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.
- · Estimate and use inverse operations to check answers to a calculation.
- \cdot Solve + and two-step problems in contexts, deciding which operations and methods to use & why.

MULTIPLICATION AND DIVISION

- · Recall multiplication and division facts up to 12 x 12.
- · Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.
- · Recognise and use factor pairs and commutativity in mental calculations.
- · Multiply two-digit and three-digit numbers by a one-digit number using formal written layout.
- · Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as *n* objects are connected to **m** objects.



FRACTIONS

- · Recognise and show using diagrams, families of common equivalent fractions
- · Count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten.
- · Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.
- · Add and subtract fractions with the same denominator
- · Recognise and write decimal equivalents of any number of tenths or hundredths.
- · Recognise & write decimal equivalents to 1/4; 1/2; 3/4
- · Find the effect of dividing a one or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths
- · Round decimals with one decimal place to the nearest whole number
- · Compare numbers with the same number of decimal places up to two decimal places
- \cdot Solve simple measure and money problems involving fractions and decimals to two decimal places

MEASUREMENTS

- · Convert between different units of measure (e.g. kilometre to metre; hour to minute)
- · Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres.
- · Find the area of rectilinear shapes by counting squares.
- · Estimate, compare and calculate different measures, including money in pounds and pence.
- Read, write and convert time between analogue and digital 12 and 24-hour clocks.
- Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.



GEOMETRY

- · Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes
- · Identify acute and obtuse angles and compare and order angles up to two right angles by size
- · Identify lines of symmetry in 2-D shapes presented in different orientations
- · Complete a simple symmetric figure with respect to a specific line of symmetry.

Position and direction

- · Describe positions on a 2-D grid as coordinates in the first quadrant
- Describe movements between positions as translations of a given unit to the left/right and up/down
- · Plot specified points and draw sides to complete a given polygon.

STATISTICS

- · Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs
- · Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.



SCIENCE

BIOLOGY

Plants

Tribal Tales

- identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers

(Children make predictions about the function of each part, they then decide, which type of scientific enquiry will best help to answer their questions WS 3,6 then look at a range of different plants and generate their own questions for enquiry non-flowering WS 1,13)

-explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and



room to grow) and how they vary from plant to plant

(Children can plan a comparative test exploring frequency of watering and amount of water, different temperature, hours exposed to sunlight WS 4,7)

- investigate the way in which water is transported within plants
- explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal

(Children use drama to record their findings and offer an explanation WS 12)

Rocks

Extreme Earth

compare and group together different kinds of rocks on the basis of their appearance and simple physical properties

(Children to discuss the criteria for their grouping before using a key WS 5)

describe in simple terms how fossils are formed when things that have lived are trapped within rock

(Give the children opportunity to consider what forms of scientific enquiry is best, What is the best way to improve their understanding of this topic, research or comparative test WS 3 children pick their own way to communicate findings WS 12)

recognise that soils are made from rocks and organic matter

Children investigate soil in a range of ways, seperation, mixing with water. Look at similarities through a range of soil samples. What can they conclude WS 11)

Animals, including humans

Fantastic Beasts

- identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat
- identify that humans and some other animals have skeletons and muscles for support, protection and movement

Scrumdiddlyumptious

	lescribe t	the si	mple	funct	ions o	f the	bas	ic pai	rts of	the	diges	tive s	ystem	in	hum	ans
--	------------	--------	------	-------	--------	-------	-----	--------	--------	-----	-------	--------	-------	----	-----	-----

□ identify the different types of teeth in humans and their simple functions

SCIENCE						
□ construct and interpret a variety of food chains, identifying producers, predators and prey						
Living things and their habitats						
Fantastic Beasts						
□ recognise that living things can be grouped in a variety of ways						
$\hfill \Box$ explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment						
$\hfill \square$ recognise that environments can change and that this can sometimes pose dangers to living things						
CHEMISTRY						
States of matter Elixir						
$\hfill \square$ compare and group materials together, according to whether they are solids, liquids or gases						
$\hfill \Box$ observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C)						
$\hfill \square$ identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature						
PHYSICS						
<u>Light</u>						
Gods and Mortals						
$\hfill \square$ recognise that they need light in order to see things and that dark is the absence of light						
□ notice that light is reflected from surfaces						
$\hfill \square$ recognise that light from the sun can be dangerous and that there are ways to protect their eyes						
$\hfill \square$ recognise that shadows are formed when the light from a light source is blocked by an opaque object						
$\hfill \square$ find patterns in the way that the size of shadows change						
Forces and magnets						



Mighty Metals

$\hfill \square$ notice that some forces need contact between 2 objects, but magnetic forces can act at a distance
$\hfill \Box$ observe how magnets attract or repel each other and attract some materials and not others
$\hfill \Box$ compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials
□ describe magnets as having 2 poles
$\hfill \Box$ predict whether 2 magnets will attract or repel each other, depending on which poles are facing
I AM Warrior
compare how things move on different surfaces
Electricity
Mighty Metals
$\hfill\Box$ identify common appliances that run on electricity
$\hfill \Box$ construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers
$\hfill \square$ identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery
$\hfill \square$ recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit
$\hfill \square$ recognise some common conductors and insulators, and associate metals with being good conductors
Sound
<u>Playlist</u>
$\hfill \square$ identify how sounds are made, associating some of them with something vibrating
$\hfill\Box$ recognise that vibrations from sounds travel through a medium to the ear
$\hfill\Box$ find patterns between the pitch of a sound and features of the object that produced it
□ find natterns between the volume of a sound and the strength of the vibrations that produced it



□ recognise that sounds get fainter as the distance from the sound source increases

WORKING SCIENTIFICALLY

Raise their own relevant questions about the world around them.

Experience a range of scientific enquiries to answer questions.

Start to make their own decisions about the most appropriate enquiry they might use to answer questions.

Set up simple practical enquiries, comparative and recognise when a fair test is necessary and how to set it up.

Talk about criteria for grouping, sorting and classifying and use simple keys.

Recognise when and how secondary sources might help them to answer questions that cannot be answered through practical investigations.

Help to make decisions about what observations to make, how long to make them for and the equipment to use.

Begin to look for naturally occuring patterns and relationships and decide what data to collect to identify them.

Learn how to take a range of accurate measurements using data loggers and thermometers appropriately.

Collect and record data from their own observations and measurements in a variety of ways: notes, bar charts and tables, standard units, drawings, labelled diagrams and keys and help to make decisions about how to analyse the data.

Pupils should look for changes, patterns, similarities and differences in their data in order to draw simple conclusions and answer questions.

Use relevant scientific language to discuss their ideas and communicate findings in ways that are appropriate to the audience

With support, pupils should identify new questions arising from data, make predictions for new values and find ways of improving what they have already done.



Location Knowledge

Extreme Earth

Locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities.

Name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time.

I Am Warrior! Traders and Raiders

Locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities.

Name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time.

Place Knowledge

I Am Warrior!

Understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region within North or South America.

Human and Physical Geography

Extreme Earth

Describe and understand key aspects of physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle.

Burps, Bottoms and Bile

understand key aspects of human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water.

Planet Pioneers



Describe and understand key aspects of physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle.

Geographical skills and fieldwork

Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied using keys and contours.

Use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps and digital technologies.

Use the eight points of a compass, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world.



Memory Box

Learn about changes in Britain from the Stone Age to the Iron Age. History

Conduct a local history study.

I Am Warrior

Learn about the Roman Empire and its impact on Britain.

Raiders and Traders

Learn about Britain's settlement by Anglo-Saxons and Scots. Learn about the Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor.

Gods and Mortals

Learn about Ancient Greece Đ a study of Greek life and achievements and their influence on the western world.

History Skills

Knowledge and understanding of events, people and changes in the past

Use evidence to describe what was important to people from the past.



Use evidence to show how the lives of rich and poor people from the past differed.

Describe similarities and differences between people, events and artefacts studied.

Describe how some of the things I have studied from the past affect/influence life today

Chronological understanding

Understand that a timeline can be divided into BC (Before Christ) and AD (Anno Domini)

Order significant events and dates on a timeline.

Describe the main changes in a period in history.

Historical interpretation and enquiry

Look at different versions of the same event in history and identify differences.

Know that people in the past represent events or ideas in a way that persuades others.

Use documents, printed sources (e.g. archive materials), the Internet, databases, pictures, photographs, music, artefacts, historic buildings, visits to museums or galleries and visits to sites to collect evidence about the past.

Ask questions and find answers about the past.



DRUG EDUCATION

- H2 Recognising how to make informed choices.
- H9 Understanding that people have different attitudes to risk.
- H10, H11 Recognising, predicting and assessing risks in different situations.
- H14 Where to get help and how to ask for help.
- H17 Distinguishing between safe and harmful and to know some substances can be harmful if misused.
- H21, H23 Learning rules about staying safe.

EXPLORING EMOTIONS

- R1 Recognising a wide range of emotions in themselves and others.
- R1 Responding appropriately to a range of emotions in themselves and others.
- R7 Understanding their actions affect themselves and others.
- R12 Developing strategies to resolve disputes.
- R12 Identifying strategies to manage emotions.
- H1, H6 Deepening their understanding of good and not so good feelings.
- H6 Extending vocabulary to help explain the range and intensity of feelings.
- H7 Recognising conflicting emotions.

BEING HEALTHY

- H1 Exploring what affects their physical, mental and emotional health.
- H2 Understanding the concept and benefits of a balanced healthy lifestyle.
- H2 Identifying how to make informed choices.
- H3 Understanding what is included in a balanced diet.
- H3 Understanding what may influence our choices.
- H5 Setting goals.



GROWING UP

- H4 That images in the media do not always reflect reality.
- H5 Celebrate our strengths/qualities.
- H8 About the kind of changes that happen in life and the associated feelings.
- H12 That simple hygiene routine can prevent the spread of bacteria.
- H18 About the changes that happen as they grow up.
- H20 The right to protect our bodies.
- R4 About differences and similarities between people, but understand everyone is equal.
- R8 About the difference between acceptable and unacceptable physical contact.
- R13 Knowing the names of the body parts.
- R16 Recognise and challenge stereotypes.

CHANGES

- H6 Understanding good and not so good feelings including their range and intensity.
- H7 Developing an understanding that change can cause conflicting emotions.
- H7 Acknowledging, exploring and identifying how to manage change positively.
- H8 Exploring changes.
- H14 Knowing where to go for help and how to ask for help.

BULLYING MATTERS

- R7 Understanding that their actions affect themselves and others.
- R11 Identifying the importance of working towards shared goals.
- R12 Developing strategies for getting support for themselves or for others at risk.
- R13 Identifying that differences and similarities arise from a number of factors.
- L6 Understanding the nature and consequences of discrimination, teasing, bullying and aggressive behaviour (including cyberbullying, prejudice-based language, 'trolling').



R18 - Knowing how to recognise bullying and abuse in all its forms.

BEING ME

- L7 Exploring different kinds of responsibilities at school and in the community.
- L9 Identifying what being part of a community means.
- L11 Appreciate the range of identities in the UK.
- R10 Listen and respond respectfully.
- R13 Identifying that differences and similarities between people arise from a number of factors.

DIFFERENCE AND DIVERSITY

- R10 Identifying how to listen and respond respectfully to a wide range of people.
- R13 Recognising the differences and similarities between people, but understand everyone is equal.
- R14 Recognising the nature and consequences of discrimination. R16 Recognising and challenging stereotypes.

BEING RESPONSIBLE

- L1 Research, discuss and debate topical issues.
- L2 Identify why rules are needed in diff erent situations.
- L3, L4 Understanding that there are human rights to protect everyone.
- L7 Explore rights and responsibilities, rights and duties at home, school, community and the environment.
- L7 Develop skills to carry out responsibilities.
- L8 Explore how to resolve diff erences and respect others' points of view.
- L9 Explore what being part of a community means and how they belong.

BEING SAFE

- H2 Understanding how to make informed choices.
- H10 Exploring how to recognise, predict and assess risks in different situations.

PHSE

- H11 Understanding that increased independence brings increased responsibility to keep themselves safe.
- H15 Understanding how rules can keep them safe.
- H15 Identifying where and how to get help.
- H21 Developing strategies for keeping physically and emotionally safe in different situations.
- H22 Understanding the importance of protecting information particularly online.
- H23, H24, H25 Understanding how to become digitally responsible.

RELATIONSHIPS

- R2 Recognising what constitutes a healthy relationship and develop the skills to form positive and healthy relationships.
- R3 Recognising ways in which a relationship can be unhealthy and whom to talk to if they need support.
- R4 Recognising different types of relationship.
- R7 Understanding that actions affect themselves and others.
- R9 Understanding when it is right to 'break a confidence' or 'share a secret'. R10 Listening and responding respectfully.
- R21 Understanding personal boundaries

MONEY MATTERS

- L10 Identify the role of voluntary and charity groups.
- L12 Understanding different values and customs.
- L13 Exploring how to manage money.
- L13 Explaining the importance of money in people's lives and how money is obtained.
- L14 Understanding the concepts of interest, loan, debt and tax.
- L16 Understanding enterprise and begin to develop enterprise skills.



PUPILS SHOULD BE TAUGHT TO:

Continue to develop fundamental movements using running, jumping, throwing and catching in isolation and in combination

Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending

Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]

Perform dances using a range of movement patterns

Take part in outdoor and adventurous activity challenges both individually and within a team

Compare their performance with previous ones and demonstrate improvement to achieve their personal best

GAMES

For instance: Practise skills in isolation and combination (e.g. throwing and catching with greater accuracy) Work well as a team in competitive games Apply basic principles of attacking and defending Develop an understanding of fair play (respect team -mates and opponents)

ATHLETICS

Running

For instance: Run smoothly at different speeds Choose different styles of running of different distances Pace and sustain their effort over longer distances Watch and describe specific aspects of running (e.g. what arms and legs are doing) Recognise and record how the body works in different types of challenges over different distances Carry out stretching and warm-up safely Set realistic targets of times to achieve over a short and longer distance (with guidance)

Jumping

For instance: Perform combinations of jumps e.g. hop, step, jump showing control and consistency Choose different styles of jumping Watch and describe specific aspects of jumping e.g. what arms and legs are doing Set realistic targets when jumping for distance for or height (with guidance)

Throwing

For instance: Explore different styles of throwing, e.g. pulling, pushing and slinging (to prepare for javelin, shot and discus) Throw with greater control Consistently hit a target with a range of implements Watch and describe specific aspects of throwing (e.g. what arms and legs are doing) Set realistic targets when throwing over an increasing distance and understand that some



implements will travel further than others (guidance)

DANCE

Compose

For instance: Create dance phrases/dances to communicate an idea Develop movement using; Actions (WHAT); travel, turn, gesture, jump, stillness Space (WHERE); formation, direction and levels Relationships (WHO); whole group/duo/solo, unison/ canon Dynamics (HOW); explore speed, energy Choreographic devices; motif, motif development and repetition Structure a dance phrase, connecting different ideas, showing a clear beginning, middle and end Link phrases to music

Perform

For instance:

Perform dance to an audience showing confidence

Show co-ordination, control and strength (Technical Skills)

Show focus, projection and musicality (Expressive Skills)

Demonstrate different dance actions - travel, turn, gesture, jump and stillness

Demonstrate dynamic qualities - speed, energy and continuity

Demonstrate use of space - levels, directions, pathways and body shape

Demonstrate different relationships - mirroring, unison, canon, complementary & contrasting

Appreciate

For instance:

Show an awareness of different dance styles and traditions

Understand and use simple dance vocabulary

Understand why safety is important in the studio

Compare and comment on their own and other's work -strengths and areas for improvement

GYMNASTICS

Sequencing



For instance:

Perform a gymnastic sequence with clear changes of speed, 3 different balances with 3 different ways of travelling

Work with a partner to create a sequence. From starting shape move together by e.g. travelling on hands and feet, rolling, jumping. Then move apart to finish

Balance

For instance:

Explore and develop use of upper body strength taking weight on hands and feet – front support (press up position) and back support (opposite) NB: ensure hands are always flat on floor and fingers point the same way as toes

Explore balancing on combinations of 1/2/3/4 "points" e.g. 2 hands and 1 foot, head and 2 hands in a tucked head stand

Balance on floor and apparatus exploring which body parts are the safest to use

Explore balancing with a partner: facing, beside, behind and on different levels

Move in and out of balance fluently

Travel

For instance:

Use a variety of rolling actions to travel on the floor and along apparatus

Travel with a partner; move away from and together on the floor and on apparatus

Travel at different speeds e.g. move slowly into a balance, travel quickly before jumping

Travel in different pathways on the floor and using apparatus, explore different entry and exit points other than travelling in a straight line on apparatus

Jump

For instance:

Explore leaping forward in stag jump, taking off from one foot and landing on the other (on floor and along bench controlling take-off and landing)

Add a quarter or half turn into a jump before landing

Make a twisted shape in the air and control landing by keeping body upright throughout the twisting



action

Roll

For instance:

Continue to develop control in rolling actions on the floor, off and along apparatus or in time with a partner.

Combine the phases of earlier rolling actions to perform the full forward roll

Begin the backward roll

SWIMMING AND WATER SAFETYIn particular, pupils are taught to:

$\hfill \square$ swim competently,	confidently and pro	oficiently over a	distance of at I	east 25 me	tres

 $\hfill \square$ use a range of strokes effectively (e.g. front crawl, backstroke and breaststroke)

☐ perform safe self-rescue in different water-based situations

OUTDOOR AND ADVENTUROUS ACTIVITIES

Orientation

For instance:

Orientate simple maps and plans

Mark control points in correct position on map or plan

Find way back to a base point

Communication

For instance:

Co-operate and share roles within a group

Listen to each other's ideas when planning a task and adapt

Take responsibility for a role within the group

Recognise that some outdoor adventurous activities can be dangerous



Follow rules to keep self and others safe

Problem Solving

For instance:

Select appropriate equipment/route/people to solve a problem successfully

Choose effective strategies and change ideas if not working



Creation

Christians believe God the creator cares for the creation, including human beings.

Christians believe as human beings are part of God's good creation, they do best when they listen to God.

Christians believe the bible shows that God wants to help people to be close to him – he keeps his relationship with them, gives them guidelines on how to live (such as the Ten Commandments).

The bible tells a story (in Genesis 3) about how humans spoiled their friendship with God (sometimes called 'The Fall').

Christians show that they want to be close to God too, through obedience and worship, which includes saying sorry for falling short.

God/Incarnation

Christians believe Jesus is one of the three persons of the Trinity

Christians believe the Father creates, he sends the Son who saves his people, the Son sends the Holy Spirit to his followers

Christians worship God as Trinity. It is a huge idea to grasp, and artists have created art to help express this belief

Christians believe the Holy Spirit is God's power at work in the world and in their lives today enabling them to follow Jesus.

People of God

The Old Testament tells a story of a particular group of people, the 'children of Israel' – known as the People of God – and their relationship with God.



The People of God try to live in the way God wants, following his commands and worshipping him.

They believe he promises to stay with them, and bible stories show how God keeps his promises.

The Old Testament narrative explains that the People of God are meant to show the benefits of having a relationship with God and to attract all other nations to worshipping God.

Christians believe that through Jesus all people can become People of God.

Gospel

Christians believe Jesus challenges everyone about how to live – he sets the example for loving God and your neighbour putting others first

Christians believe Jesus challenges people who pretend to be good and shows love and forgiveness to unlikely people

Christians believe Jesus' life shows what it means to love God and love your neighbour

Christians try to be like Jesus - they want to know him better and better

Christians try to put his teaching and example into practice in lots of ways from church worship to social justice.

Salvation

Christians see Holy Week as the culmination of Jesus' earthly life, leading to his death and resurrection.

The various events of Holy Week, such as the Last Supper, were important in showing the disciples what Jesus came to Earth to do.

Christians trust that Jesus really did rise from the dead, and so is still alive today.

Christians remember and celebrate Jesus' last week, death and resurrection.

Kingdom of God

Christians believe Jesus inaugurated the Kingdom of God – i.e. Jesus' whole life was a demonstration of his belief that God is King, not just in heaven but here and now. (Your kingdom come, your will be done on earth as it is in heaven).

Christians believe Jesus is still alive and rules in their hearts and lives through the Holy Spirit, if they let him.

Christians believe that after Jesus returned to be with God the Father, he sent the Holy Spirit at Pentecost to help the church to make Jesus' invisible Kingdom visible by living lives that reflect the love of God.

Christians celebrate Pentecost as the beginning of the church.



Staying connected to Jesus means that the fruit of the Spirit can grow in the lives of Christians.

For end of KS2

DAS – A - Knowing about and understanding religions and world views

- 1. Describe and make connections between different features of the religions and world views they study, discovering more about celebrations, worship, pilgrimages and the rituals which mark important points in life, in order to reflect thoughtfully on their ideas.
- 2. Describe and understand links between stories and other aspects of the communities they are investigating, responding thoughtfully to a range of sources of wisdom and to beliefs and teachings that arise from them in different communities.
- 3. Explore and describe a range of beliefs, symbols and actions so that they can understand different ways of life and ways of expressing meaning.
- DAS -B Expressing and communicating ideas related to religions and worldviews.
 - 1. Observe and understand varied examples of religions and world views so that they can explain, with reasons, their meanings and significance to individuals and communities.
 - Understand the challenges of commitment to a community of faith or belief, suggesting
 why belonging to a community may be valuable both in the diverse communities being
 studied and in their own lives.
 - 3. Observe and consider different dimensions of religion, so that they can explore and show understanding of similarities and differences between religions and world views.
- DAS C Gaining and deploying the skills for studying religions and world views.
 - 1. Discuss and present thoughtfully their own and others' views on challenging questions about belonging, meaning, purpose and truth, applying ideas of their own thoughtfully in different forms including (e.g.) reasoning, music, art and poetry.
 - Consider and apply ideas about ways in which diverse communities can live together for the well-being of all, responding thoughtfully to ideas about community, values and respect.
 - 3. Discuss and apply their own and others' ideas about ethical questions, including ideas about what is right and wrong and what is just and fair, and express their ideas clearly in response.



French

I can engage in conversations; ask and answer questions; express opinions; seek clarification and



French

help

I can speak in sentences, using familiar vocabulary, phrases and basic language structures

I can begin to develop accurate pronunciation and intonation so that others understand when I am using familiar words or phrases

I can appreciate stories, songs, poems and rhymes in the language

I can recognise and begin to respond to the written form of familiar vocabulary.

I can make links between French phonemes and spellings I can begin to write familiar vocabulary

I can engage in conversations; ask and answer questions; express opinions and respond to those of others; seek clarification and help

I can develop accurate pronunciation and intonation so that others understand when I am reading aloud or using familiar words/phrases

I can present my ideas and information to a range of audiences

I can appreciate stories, songs, poems and rhymes in the language

I can describe people, places, things and actions orally

I can recognise and respond to the written form of familiar vocabulary.

I can make links between French phonemes and spellings

I can begin to write familiar vocabulary



Music

Performing

- Sing rounds (canons) and partner songs, maintaining own part with some support.
- · Sing songs with a simple ostinato part.
- Sing with a developing understanding of expression and dynamics.
- Perform simple rhythmic and melodic patterns on variety of percussion instruments.

Music

Read and play 3 notes on an instrument (eg recorders) with care and a degree of accuracy.

Improvising and Composing

Represent sounds on a graphic score with symbols for a group performance.

- Create a soundscape using tuned and untuned percussion.
- Compose four bars of music using 3 notes with an understanding of note value and time signature.
- Staff notation: recognise notes on the stave and note values of quaver, crotchet and minim.
- Understand and use Italian musical terminology within vocal and instrumental composition.
- Begin to take part in improvisation sessions with confidence.

Listening and Reviewing

Recognise the family groups within the orchestra and the importance of the conductor.

- Describe and give opinions of the music heard with some use of musical vocabulary.
- · Discuss the emotional impact of a piece.
- Identify some of the structural and expressive aspects of the music heard (starts slowly and gets faster)
- · Share ways to improve the composition of others

Dimensions

- Pitch: recognise and respond to higher and lower sounds and general shapes of a melody. Begin to recognise steps, leaps and repeated notes.
- Duration: distinguish between a pulse and rhythm. Understand that rhythmic patterns fit to the beat. Begin to understand 4 metre rhythm pattern and syncopated rhythms.
- Dynamics: understand getting louder and quieter in finer graduations.
- Tempo: understand getting faster and slower in finer graduations
- Timbre: identify a range of instruments by name and how they are played. Discuss the quality of 'voice' of both instrumental and vocal pieces.
- Texture: recognise different combinations of layers in music.



Music Music

• Structure: develop an understanding of repetition (ostinato) and contrast (verse/chorus) structures and repeat signs.



ART AND DESIGN

Drawing

· Experiment with the potential of various pencils

close observation

- · Draw both the positive and negative shapes
- · initial sketches as a preparation for painting
- · accurate drawings of people particularly faces
- · Identify and draw the effect of light

scale and proportion

- · accurate drawings of whole people including proportion and placement
- · Work on a variety of scales

computer generated drawings

Colour

- colour mixing
- · Make colour wheels
- · Introduce different types of brushes
- · techniques- apply colour using dotting, scratching, splashing
- · colour mixing and matching; tint, tone, shade
- · observe colours
- · suitable equipment for the task
- · colour to reflect mood



ART AND DESIGN

Texture

- · Use smaller eyed needles and finer threads
- · weaving
- · Tie dying, batik
- · Use a wider variety of stitches
- · observation and design of textural art
- · experimenting with creating mood, feeling, movement-
- · compare different fabrics

Form

- · Shape, form, model and construct (malleable and rigid materials)
- · Plan and develop
- · understanding of different adhesives and methods of construction
- · aesthetics
- · Plan and develop
- · Experience surface patterns / textures
- · Discuss own work and work of other sculptors
- · analyse and interpret natural and manmade forms of construction

Printing

- · relief and impressed printing
- · recording textures/patterns
- monoprinting
- · colour mixing through overlapping colour prints
- Use sketchbook for recording textures/patterns
- · Interpret environmental and manmade patterns
- · modify and adapt print



ART AND DESIGN

Pattern

- pattern in the environment
- design
- · using ICT
- · make patterns on a range of surfaces
- · symmetry
- · Explore environmental and man-made patterns

tessellation



COMPUTING

Information Technology (multimedia)

Graphics

Acquire, store and combine images from cameras or the internet for a purpose.

Use the print screen function to capture an image.

Select certain areas of an image and resize, rotate and invert the image.

Edit pictures using a range of tools in a graphics program.

2Create a story

Create a new book aimed at a target audience.

Combine text, images and sound on each page.

Add information about the author and title for publishing.

Animation (I Can animate / 2animate)

Plan what they would like to happen in their animation.

Take a series of pictures to form an animation.

Move items within their animation to create movement on playback.



COMPUTING

Edit and improve their animation.

Video (imovie trailer)

Capture video for a purpose.

Choose which clips to keep and which to discard.

Trim and arrange clips to convey meaning.

Add titles, credits, slide transitions, special effects.

Text

Get quicker at typing with both hands.

Use a variety of font sizes, styles and colours.

Align text left, right and centre.

Presentation (Powerpoint)

Create a title slide and choose a style.

Change the layout of a slide.

Insert a picture/text/graph from the Internet or personal files.

Decide upon and use effective transitions.

Computer Science

Scratch

Navigate the Scratch programming environment.

Create a background and a sprite for a game.

Add inputs to control their sprite.

Use conditional statements within the program to control the sprite (if...then..)

Information technology (Online)

Blogging

Navigate to view their class blog.

Understand that it can be updated from a range of devices.



COMPUTING

Comment on their class blog.

Internet research

Type in a URL to find a website.

Add websites to a favorites list.

Use a search engine to find a range of media, e.g. images, texts

Think of search terms to use linked with questions they wish to answer.

Talk about the reliability of information on the Internet, e.g. the difference between fact and opinion.

Emails

Log into an email account, open, create and send an email.

Attach files to an email.

Download and save files from an email.

Email more than one person and reply to all.

Digital Technology

Question the 'validity' of what they see on the internet.

Use a browser address bar not just search box and shortcuts.

Think before sending and comment on consequences of sending/posting.

Recognise online behaviours that would be unfair.

Recognise social networking sites and social networking features built into other things (such as online games and handheld games consoles)

Make judgments in order to stay safe, whilst communicating with others online.

Tell an adult if anything worries them online.

Identify dangers when presented with scenarios, social networking profiles etc.

Articulate examples of good and bad behaviour online.

Data

Choose information to put into a data table.



COMPUTING

Recognise which information is suitable for their topic.

Design a questionnaire to collect information.

sort and organize information to use in other ways.

Create and search a branching database.

create a database from information I have selected.



SCHOOL TRIPS AND RESIDENTIALS

Edale Autumn 1

Scrumdiddlyumptious - Baker in school

Tribal Tales - Creswell Crags / Nine ladies

Traders and Raiders - Saxons workshop Derby Museum

Planet Pioneers - Severn Trent Water

Fantastic Beasts - Animal Man / Habitats Holme Valley Park

Gods and Mortals - Ancient Greece Chestfield Museum

Extreme Earth - local walk / investigating rivers Holme Brook Valley Park

I am Warrior - Roman Derby workshop Derby Museum / Roman times in chesterfield

Potions - Parent visit

Mighty Metals - Magna